

STUDY AND EVALUATION SCHEME FOR DIPLOMA PROGRAMME IN COMPUTER SCIENCE AND ENGINEERING

THIRD SEMESTER

Sr. No	Subject	L	T	P	T O T	EVALUATION SCHEME						Total Marks		
						Internal Assessment		External Assessment (Examination)						
						Periods/Week		Theory	Practical	Theory			Practical	
						Max. Marks	Max. Marks	Max. Marks	Hrs	Max. Marks	Hrs			
3.1	Programming in C*	4	-	4	8	20	20	80	2.5	50	3.0	170		
3.2	Basics of Electrical and Electronics Engineering*	4	-	3	7	20	20	80	2.5	50	3.0	170		
3.3	Object Oriented Concepts	5	-	3	8	20	20	80	2.5	50	3.0	170		
3.4	Computer System Peripherals*	5	-	2	7	20	20	80	2.5	50	3.0	170		
3.5	Digital Data Communication	5	-	-	5	20	-	80	2.5			100		
3.6	Operating Systems*	6	-	3	9	20	20	80	2.5	50	3.0	170		
General Proficiency #		-		4	4		25	-	-	-	-	25		
Industrial Exposure (Assessment at Inst. Level) +		-	-	-	-	-	25	-	-	-	-	25		
Total		29	-	19	48	120	150	480	-	250		1000		

* Common with diploma programme in Information Technology.

General Proficiency will comprise of various co-curricular activities like games, hobby clubs, seminars, declamation contests, extension lectures, NCC, NSS and cultural activities, elementary mathematics, GS & G.K etc.

+ Industrial visit compulsory at minimum 2 Industries or Department.

Note: 1- Each period will be 50 minutes.

2- Each session will be of 16 weeks.

3- Effective teaching will be at least 12.5 weeks.